

# Geoff Jones Runcorn Darts League

## Officials & Committee

### Chairman

**Mr K. Massey**

### Head of Finance Committee

**Mr K. Allen**

### Competition Secretary

**Mr P. Quick**

### Committee Members

**Mr D. Gittins**

**Mr J. Davies**

**Mr D. Roberts**

**Mr S. Roberts**

**Mr M. Cairns**

**Mrs J. Quick**

**Mr M. Fallon**

### Life Members

**Mr. D. O. Hutchinson**

**Mr. G. A. Jones**

**Mr. R. Bennett**

**Mr. A. Fox**

## Rules & Constitution

1. That the amalgamation of teams be called the Geoff Jones Runcorn Darts League.
2. The league shall be administered by a Chairman, Treasurer and as many Committee members as deemed necessary by these said officials. Any neglect of duty or failure to attend two consecutive meetings without tendering a reasonable excuse, the offending member shall be removed from office and be replaced by a new member elected at the next Secretaries meeting or at the discretion of the league committee who may co-opt a member to facilitate the running of the League. The Executive Committee will meet as necessary.
3. Winter League – registration fee to be decided annually by the Executive Committee. This fee entitles each team to automatic entry into the league and any cup competitions.
4. Summer League – registration fee to be decided annually by the Executive Committee. This fee entitles each team to automatic entry into the league and any cup competitions.

5. The format for the Leagues are as follows: -
  - a. **Winter League** – Teams to consist of 6 – 12 players. Games to consist of 6 games of individuals of 501 up, flying start, double finish and 3 games of pairs of 501 up, double start and double finish. The order of play will be 3 individual games, then 3 pairs games and then a further 3 individual games. Players are allowed to take part in both the individual and pairs games. The pairs games must consist of 2 players i.e., one player is not allowed to play on his / her own.
  - b. **Summer League** – Teams to consist of 6 – 12 players. Games to consist of 6 games of individuals of 501 up, flying start, double finish and 3 games of pairs of 501 up, double start and double finish. The order of play will be 3 individual games, then 3 pairs games and then a further 3 individual games. Players are allowed to take part in both the individual and pairs games. The pairs games must consist of 2 players i.e., one player is not allowed to play on his / her own.
6. Both Captains to toss for choice of bull, the winner of this having the choice of letting his players throw first or second for the bull, this to stand for all games, this being to decide which player throws first in the game. Two outer or inner bulls deemed throw again, with the player who threw the initial dart for the bull now throwing second. A first player hitting the inner or outer bull shall remove his dart to allow their opponent a clear throw.
7. League matches to be played home and away on standard boards, minimum throw 7ft 6ins, height of bull from floor 5ft 8ins. It is the responsibility of all teams to make certain that these measurements are adhered to at their home venues, darts optional. If for no fault of their own, a team is unable to use their own venue – (e.g., undergoing refurbishment) the home team will be allowed to select a venue of their choice, this being subject to the approval of the League Executive Committee. This to apply in all forms of competition.
  - a. In League matches, the home captain will select his first player then the away captain will select his first player, this procedure to be carried out for all games.
  - b. In all matches played at neutral venues the captain of the team who are first out of the draw will select his first player, then hand the result sheet to the captain of the team who are second out of the draw, who will then select his first player. This procedure to be carried out for all games.
8. In any match where 6 individual players are required then if each team has 5 or less players in attendance then the un-played games will be awarded alternatively to each team. However, if after this, the results of only 8 out of the 9 games can be determined, be it 4-4, 5-3, 6-2 etc. then each captain must select a player of their choice to determine the result of the 9<sup>th</sup> game so that a realistic result can be obtained. The same to apply in the Summer League.
9. All matches to commence at 8.30pm. It is the responsibility of both captains to put only available players names down on the result sheet immediately the previous game has finished. No name shall be submitted on the result sheet if the player is not present. No other players other than those selected should be allowed to practice on the board.
10. After a player has been selected and written on the result sheet, only in extreme circumstances can this be changed, providing this is agreed by both team captains.
11. After a player has been selected and written on the result sheet, only in extreme circumstances can this be changed, providing this is agreed by both team captains.
12. Every playing member must sign the official registration form and each form must be countersigned by the Club Secretary. All forms plus registration fees must be in the hands of the committee on or before the closing date laid down by the League Executive.
13. Any club playing an unregistered player or ineligible player, the match will be awarded to the opposing club. The match will be awarded at the discretion of the Executive Committee.

14. Only the captain or a named representative from each team is allowed to inform any of his players when within reasonable sight of the finish of the game (around 100), the score required and also the double required to complete the game. If in any doubt the player should consult the appointed referee.
15. The results of matches will be compiled on points, i.e., 2 points for a win. Should more than one team in the section finish with the same number of points, then the positions will be decided on average. If teams finish with identical records and a play-off is deemed necessary, then this will take place at a neutral venue to be decided by the executive committee.
16. Winners of each section to be accepted as section champions. Teams who finish in the top half of each section will play off in the Town Championship and the eventual winners will become Town Champions. Teams who finish in the bottom half of each section will play-off in the Executive Competition. If there is an odd number in any one section, the larger number will compete in the Town Championship. These matches will be played at the discretion of the Executive Committee, first team drawn to be the home team, neutral venues for semi-finals. All other league format rules apply. Results of matches must be posted on the secretaries WhatsApp group at the earliest convenience and must be posted before 12 noon on the Sunday following the fixture. The winning team is responsible for this.
17. Should a team drop out of the League, the complete record will be expunged. Any future fixtures for this team to be classed as a no match and no points awarded.
18. Home teams to provide the marker and the away teams to provide the referee whose decision is final. It is the referee's duty to see that all players abide by League rules. Only one marker and one referee to be in the close vicinity of the board during games.
19. All cup matches to be played at the discretion of the Executive Committee. When neutral venues have to be used i.e., Cup Semi Finals, any team not fulfilling its fixtures at the venue decided by the League Executive Committee will be expelled from the Competition, and their opposition deemed winner, no matter what stage of the Competition has been reached, unless under extreme circumstances.
20. Any player signing on for more than one Geoff Jones Runcorn Darts League team will be suspended sine die. No transfers will be allowed between teams. The only exception being a landlord or landlady transferring to another establishment.
21. Further player registration will be accepted up to the completion of League fixtures in both Winter and Summer Leagues. Each further registration must be submitted on the Special forms provided by the League, comprising of name, address, signature of player, the team concerned and countersigned by the Team Secretary.

A period of one full day must be allowed before acceptance to enable the League committee to scrutinise them. The fee will be £4 per player in the Winter League and £4 per player in the Summer League. The only exceptions are licensees who change houses during the season, subject to the approval of the Executive Committee.

Further registration forms must be posted along with funds in the box held at the Wilsons Hotel by 8:30 pm on the Wednesday before games are played, the captain of the team signing the new player must inform the opposition captain of the new signing and both must agree of their eligibility to play on the night.

Photos of the further registration form can be posted on the secretaries WhatsApp group to assist league officials in early verification of eligibility to play, but forms and necessary funds must still be lodged at the Wilsons at the aforementioned time.

23. Secretaries or a representatives of each club must attend all Secretaries meetings, including those that may be incorporated with the league A.G.M. Any person present at a secretaries meeting is only allowed to register with his / her own team. Apologies may be accepted verbally to a committee member.
24. All personnel attending Secretaries' meetings must be registered with the League, unless registering a new team.
25. All Cups and Trophies are the sole property of the League and any loss or damage to be the responsibility of the current holders, and if lost or damaged to be replaced or repaired by the said current holders. If any prize money is forthcoming from the current holders, then this will be withheld as payment for same, but if this prize money does not fully cover this replacement or repair of the Cup or Trophy then the current holders could be suspended from the League until such time that a replacement or repair has been addressed. All annual Winter League Cups and Trophies must be returned to the Executive Committee on the registration date for the following Summer League and the annual Summer League Cups and Trophies must be returned on the registration date for the following Winter League.
26. All Executive and Secretaries meetings will be called as deemed by the league committee.
27. All proposals for new rules or amendments to existing rules must be in the hands of the League committee in writing 28 days prior to the Annual General Meeting.  
  
Nominations for officers and committee members from proposer and seconder to be forwarded to the League's Executive Committee 14 days prior to the AGM.
28. Anything arising which is not covered by these rules will be dealt with by the Leagues Executive Committee whose decision shall be deemed as final.
29. Members of the teams may appeal against the League's Executive Committee decision only if the time factor allows a Secretaries Meeting or an Extraordinary General Meeting to be called and providing that the appeal is accompanied by 35 signatures of registered members.
30. League members i.e signed on players can request an Extraordinary General Meeting for the passing of a special resolution or rule amendment. This must be submitted in writing outlining the details of the resolution and be accompanied by 35 signatures of signed on league members. The Executive Committee must then arrange an EGM as soon as possible upon receipt of the written notice and accompanying signatures, giving all league secretaries a minimum of 21 days clear notice of the meeting date and the resolution to be discussed and voted upon.

## **Individual Championship**

1. Every player taking part in this competition must be registered with the League.
2. Entrance fee of £5 per player must be in the hands of the League Treasurer before the competition commences.
3. Games of 501 up, flying start, double finish. Best of 3 legs. The winner of the toss to start first in the first leg and second in the second leg. If a third leg is required, then the players shall toss for choice of bull with the winner of the bull to start first. The final to be the best of 5 legs.
4. All games to be played on one night at the Bridge View, or any other venue decided by the committee and games shall be played as drawn by the Executive Committee.
5. All players participating must be registered by 7:30 for a prompt 8pm start.

6. All relevant rules will apply.
7. Prize money will be on a money in – money out basis so will depend upon the level of entries.

## **Doubles Championship**

1. Every player taking part in this competition must be registered with the League.
2. Players must be registered in pairs and the entrance fee of £5 per pair must be in the hands of the League Treasurer before the competition commences.
3. Games of 501 up, double start and finish, best of 3 legs. The winners of the toss to start first in the first leg and second in the second leg. If a third leg is required, then the players shall toss for choice of bull with the winner of the bull to start first.
4. All games to be played on one night at the Bridge View, or any other venue decided by the committee and games shall be played as drawn by the Executive Committee
5. All players participating at their pre-selected venues must be at that venue by 8.30pm.
6. All players participating must be registered by 7:30 for a prompt 8pm start.
7. All relevant rules will apply.

## **Version Control**

- v1.0 New rules adapted from the pre-Covid rules